

THE FUTURE WE WANT TO SEE: RE-IMAGINING RULE OF LAW, SECURITY AND HUMAN RIGHTS AND THE INCLUSIVE **SOCIAL CONTRACT**

29 June-31 July 2020

KEY ACTIVITY RESULTS

Countries

45

181

133 Group members 96

UNDP personnel



2,384

Unique pageviews main event page

2,766

Unique pageviews across the 2 discussion rooms (combined)

Including: non-UNDP

All data captured in September 2020

STRUCTURE OF THE CONSULTATION

Discussion rooms

- Reflecting on UNDP's focus on Rule of Law, Security and Human Rights: What has worked well and what hasn't?
- Reimagining Rule of Law, Security and Human Rights for a better future. Share your perspectives on trends, opportunities and priorities here.

20 Moderators All from UNDP Global ROLSHR Team

Questions



HIGHLIGHTS

THEMATIC PRIORITIES

- Innovation and digitalization within justice system to improve access to justice
- Partnerships and Human Rights Systems Support (National Human Rights Institutions / Universal Periodic Review)
- Security, stabilization and HDP nexus
- Peace-centered justice
- Constitutional Reform
- Business and Human Rights

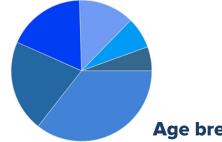
PROGRAMMATIC CONSIDERATIONS

- Reporting, monitoring, and evaluation systems to account for impact and quality delivery of legal aid
- Importance of incorporating lessons learnt into different phases of programme cycle
- More systematic analysis of root causes and drivers of structural barriers
- Flexibility and adaptation to local needs
- Sustained and predictable funding mechanisms to ensure technical expertise

TRENDS AND OPPORTUNITIES

- Digitalization for access to justice and the challenges that come with it
- The shift in development paradigm towards securitization and the role of AI
- Foundational systems and the role of legal education
- Judicial accountability, transparency and anti-corruption
- Climate justice and emerging environmental treaties Gender justice
- People-centered security

KEY DETAILS ON THE AUDIENCE



25-34 35.6% 18-34 21.0% 35-44 17.9%

Age breakdown

female male

Gender breakdown